WHAT IS CUPS

In *The Write Genre*, (2004), Rog and Kropp suggest using the CUPS strategy to edit. This strategy is for use AFTER drafting and revising text. Students go back to their work to check for errors in the conventions of writing, including:

- **C** = Capital letters
- **U** = Usage and grammar
- **P** = Punctuation
- **S** = Spelling

This should be applied to all writing that is going to be published. When students are learning the strategy, it may be helpful to pre-select writing that includes those errors.

Using CUPS To Edit Tarheel Reader Stories

Tarheel Reader is an amazing, accessible website with over 20,000 books easy books that can be read aloud at the site or downloaded for later reading, or to send home with students. You can set up your favorites, as shown below.

Which book would you like to read?

- [ ] Sinky Arm pits
- [ ] Alex’s Dinosaur
- [ ] New York City
- [ ] Our Field Trips
- [ ] Tattoos
- [ ] Mr. Potato Head’s Bag Adventure

The link to this website is:  [www.tarheelreader.org](http://www.tarheelreader.org)

Many of these stories are written by students with disabilities. Some stories are posted as the student wrote them, without completing the writing process by editing the stories. That’s where we come in!! Editing writing by someone else is a great way to introduce the CUPS strategy.
Tips for Using CUPS to Edit Writing

You can certainly just call out the four components of CUPS. However, we have found that it’s more fun to engage students with random entries!

**High Tech:**

**Randomizer:** This device, from Adaptivation, allows you to record messages, which will be played randomly. Record all four editing commands as separate messages into the Randomizer. Now press the Randomizer or a switch plugged into it to find out what to edit first!


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**All-Turn-It:** This simple spinner from AbleNet offers a chance to press an external switch to spin your choice. Simply add the 4 editing elements unto the device and spin away!

[http://www.ablenetinc.com/Assistive-Technology/Learning-Technology/All-Turn-It%C2%AE-Spinner](http://www.ablenetinc.com/Assistive-Technology/Learning-Technology/All-Turn-It%C2%AE-Spinner)

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**Light Tech: Cubes**

Make a cube, and add the 4 editing elements to 4 sides. Make your own, using the pattern in the November, 2010 Tip, or use a ready-made cube such as the one from Augmentative Resources:


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**Resources & References**


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